

RESUME



Samyuktha CS

Bachelor of Computer science

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Objective:

Final Year Computer Science Graduate from Kumaraguru College of Technology , Highly interested in pursuing a career in UI/UX and web development. Proven success in facing challenges and solving them.

Education:

- BE Computer Science of Technology - 7.72 CGPA
2022 - 2026 (Currently Pursuing)
Kumaraguru College of Technology, Coimbatore.
- St.Joseph's Matriculation Higher Secondary School -82%
Coimbatore (June 2020 - March 2022)
- St.Francis Anglo Indian Girls' High School-75%
Coimbatore (June 2010 - May 2019)

Soft Skills:

- Team management
- Problem solving
- Adaptability
- Time management
- Work ethic
- Interpersonal skill

Technical Skills:

- HTML, CSS, Js
- UI/UX
- DevOps
- Python, C++
- MySQL
- Mongo DB
- Cloud computing
- Git
- Mobile App Development



Projects

- **Fitness App:**

A user-friendly fitness app was designed using Figma, focusing on intuitive UI and seamless user experience. The design includes key features like workout tracking, diet plans, and progress monitoring. Interactive prototypes were created to visualize user flows and app navigation.

- **Ecommerce site:**

This project is a basic e-commerce website developed using HTML and CSS for the frontend interface. The codebase is version-controlled using Git and hosted on GitHub. The project is containerized using Docker to ensure consistent deployment environments. A CI/CD pipeline is integrated to automate building, testing, and deployment.

- **Food and Nutrient Analysis:**

This project, Food and Nutrient Analysis using Python, combines research and implementation to study nutrient retention and loss after various steaming and cooking methods. It leverages data warehousing to store large food composition datasets and applies data mining techniques to uncover patterns and insights. The goal is to analyze how different cooking techniques impact nutritional value, aiding in healthier food choices.

- **Memory Card game:**

This project is a classic Memory Card Game developed using the Unity Engine. Players flip cards to find matching pairs, improving memory and concentration. The game features smooth animations, scoring logic, and an interactive user interface. Unity's C# scripting was used to handle game mechanics and user interactions.

Certifications

- AngularFull stack - Infosys
- HTML,CSS,Js- Infosys
- Bootstrap- Infosys
- Agile Software Development- Infosys
- UI/UX - Coursera
- Devops- Coursera
- AWS
- MongoDB
- Data Mining- Coursera
- Machine Learning- Coursera

Internship / Research:

PersonnelInterestResearch done on Food and Nutrient Analysis-Koggle,Pandas

Personal interest

- Content creation
- Tech-events
- Start-up and entrepreneurship
- UI/UX Design

Languages Known

- English(Professional)
- Tamil(Bilingual)
- German(Elementary)
- French(Elementary)